Practical Layout

 Ideal for small to medium-sized businesses seeking a prestigious Cyberjaya address

Easy Convenience

 66 ft. wide internal roads

Huge Ready Catchment

- Over 17,000 university student population
- 40,000 knowledge worker population

Source: theantdaily.com, April 2015

High Visibility

 Prominently facing the major road of Persiaran APEC



GLOMAC CYBERJAYA C

PURPOSE-BUILT FOR THE BUSINESS OF SUCCESS

RELEASE OF DEVELOPER UNITS

Positioned right in the heart of Malaysia's first cybercity, Glomac Cyberjaya 2 is your strategic business centre as it is surrounded by Multi-National Corporations and international universities. Companies are able to grow and expand with the well-designed spacious layout.

FREEHOLD

READY TO MOVE IN

Start Your Business Now!

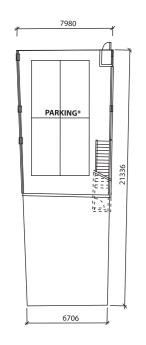
Actual Photo

FLOOR PLANS*

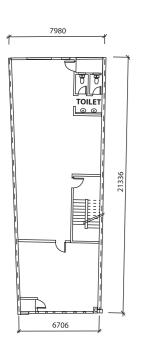
3½ Storey Shop Office

I Land Size I 22' x 70'

I Built-up Area I 6,041 sq.ft. - 6,042 sq.ft.



SUB BASEMENT



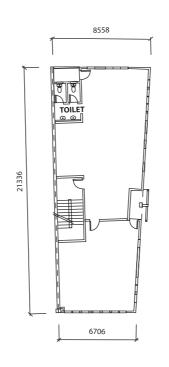
FIRST FLOOR

41/2 Storey Shop Office

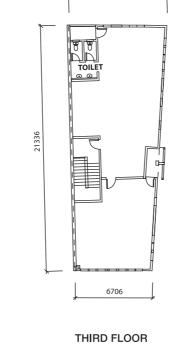
I Land Size I 22' x 70'

I Built-up Area I 7,345 sq.ft. - 8,511 sq.ft.





SECOND FLOOR



SECOND FLOOR

6706

CORRIDOR

GROUND FLOOR



SPECIFICATIONS

STRUCTURE

Reinforced Concrete Framework

WALL

Cement Sand Brick

ROOF

Metal Deck

CEILING

Where Applicable – Skim Coat

WALL FINISHES

Where Applicable - Plaster and Paint

FLOOR FINISHES

Where Applicable – Cement Render Corridor (Ground Floor) – Homogeneous Tiles

WINDOWS

Where Applicable – Aluminum Frame with Tinted Glass

DOORS

Where Applicable – Aluminum Frame with Clear Glass / Timber / PVC

LOCKS

Quality Locksets

SANITARY

Quality Sanitary Wares / Fittings and Accessories

ELECTRICAL INSTALLATIONS

3 ½ / 4 ½ Storey Shop Offices (Land Size: 22'x70') (Block A, B, C & D – Intermediate / End / Corner Unit)

	Ground	First	Second	Third	
Lighting Point	14	14	14	14	
13A Switch Socket Outlet	8	8	8	8	

^{*}All plans, layouts, information and specifications are subject to change and cannot form part of an offer or contract presentation.

